

PLAYERS, COACHES AND PARENT'S/GUARDIANS/SPECTATOR'S



PLAYERS

1. Make every effort to develop their own sporting ability, in terms of skill, technique, tactics & stamina
2. Give maximum effort and strive for the best possible performance during a game, even if the team is in a position where the desired result has already been achieved.
3. Set a positive example for others, particularly young players and supporters.
4. Avoid all forms of gamesmanship and time-wasting.
5. Always have regard to the best interests of the game, including where publicly expressing an opinion on the game and any particular aspect of it, including others involved in the game.
6. Not use inappropriate language.

Player obligations towards the Team

1. Make every effort consistent with Fair Play & the Laws of the Game to help the teams.
2. Resist any influence that might, or might be seen to bring into question the commitment to the team winning.

Respect for the Laws of the Game and Competition Rules

1. Know and abide by the Laws, rules and spirit of the game, and the competition rules.
2. Accept success and failure, victory and defeat, equally.
3. Resist any temptation to take banned substances or use banned techniques.

Respect towards Opponents and Spectators

1. Treat opponents with due respect at all times, irrespective of the result of the game.
2. Safeguard the physical fitness of opponents, avoid violence and rough play and help injured opponents.
3. Respect the spectators.
4. Ignore spectator comments and do NOT reply angrily to their comments.

Respect towards the Referees

1. Accept the decision of the Referee without protest.
2. Avoid words or actions that may mislead a Referee.
3. Show due respect towards Referee.

Respect towards Team Officials

1. Abide by the instructions of their Coach and Team Officials, provided they do not contradict the spirit of this Code.
2. Show due respect towards the Team Officials of the opposition.

COACHES

A Coach must:

1. Be committed to improve the performance of the players and the team physically and mentally.
2. Provide a high-quality soccer program for players with a positive environment/atmosphere.
3. Be thoroughly acquainted with FIFA Laws of the Game and they must keep attuned to the sound principles of coaching.
4. Respect all human beings i.e. players and referees. Opponents and referees must be treated with respect.
5. Encourage players to win within the laws of the game.
6. Be enthusiastic and positive. They must ensure that they are generous with praise when deserved.
7. Maintain the high standards of personal conduct and fair play.
8. Never be involved in any circumstances that are offensive or suggest sexual connotations.

PARENT'S/GUARDIANS/SPECTATOR'S

Parent's/guardians/spectator's expectations and attitudes have a significant bearing on a child's attitude towards

- Other Players
- Coaches and Game Leaders
- Referees
- Managers
- Spectators

This club will ensure that parents/ guardians/spectators within the club are always positive and encouraging towards all of the players—not just their own—and will encourage parents/guardians/spectators to:

- Applaud the opposition as well as your own team.
- Avoid coaching the child during the game.
- Not to shout and scream.
- Respect the referee's decisions.
- Give attention to each of the children involved in soccer not just the most talented.
- Give encouragement to everyone to participate in soccer.

PLEASE NOTE:

To prevent player confusion about coaching instructions during the game, coaches should position themselves along the same touchline as their team and **remain on the same half of the field for the duration of the game.**

Coaches must not encroach onto the field except when invited to do so by the referee (U7 to 19) to attend to an injured player.

Spectators and parents are NOT ALLOWED at the same touchline of the field with coaches/players or behind the goal OR end zone areas. Both teams will be expected to stay on the same one side of the field with the parents and spectators to stay on the opposite side of the field.

